Sidney Lawn Bowling Club

Event Information

EVENT NAME Triples League

Date(s) of Play First game - April 25 2025 and successive Fridays until July 18

Event Time(s) 9:30 am start Friday mornings

The League does not have scheduled games on May 16, June 13 and July 11.

These dates may be used to make up games canceled due to rain.

Eligibility: All SLBC Club members - teams are self-selected (find your teammates)

Registration Dates: Opens: March 31 - 8 am Closes: April 20 - 8 pm

How to Enter: Enter via website: <u>sidneylawnbowlingclub.com/register</u>

Teams must be mixed. Each team must have at a minimum of one bowler who joined in

2024 or in 2023 as a novice. This player usually will play as lead.

We would prefer that any SLBC bowler who is rated as a skip, not play in the lead

position.

We will take up to 16 teams, and based on the number of entries, there may be two

divisions of round robin play. If there is an odd number of teams, the last team

registered will be dropped.

If any members interested in playing would prefer to be added to a team, please enter as

an individual and all others can view on registration page to fill up teams. Individuals

may join a team or act as a spare. Spares welcome.

Format: Ties to be broken by extra end. Trial ends. two up and two back.

No dead ends, Jack placed at 2-meter mark

3 points for a win, 0 points for a loss Round Robin Play (possible two divisions)

Vice and Skip may visit the head after their second bowl.

Play-off format, will be determined once the number of teams registered is known. Placement in League standings decided by games won. If there is a tie in Games won,

ends won and then differential (shots for minus shots against) will be used.

Length of Game(s): 12 ends

Umpire: No

Apparel: Team Colours

Food: Please bring your own snacks

Event Administrator: Doug Woollard

Comments:

Teams will find their own spares if a team member is unable to play. Spares must

play as lead.

Teams may reschedule a game during any week, but must play before the next

scheduled game.

If spare is not found and the game cannot be played the game is forfeited by the

team who originally was short a player.