## **Sidney Lawn Bowling Club**

## **Event Information**



**EVENT NAME** Pairs League - 2025

**Date(s) of Play** Starts July 25. Play on consecutive Fridays until Sept 26

**Event Time(s)** 9:30 AM start

Eligibility: All SLBC members

**Registration Dates:** Opens: July 2 Closes: July 20

**How to Enter:** Enter via website: sidneylawnbowlingclub.com/register

Entry Fee: None

**Format:** Round Robin play if 10 teams or less register. If more than 10 teams register, 2

pools will be formed and inter-pool playoffs will determine final rankings.

No limits on team formation: mixed or same gender. Teams are self selected.

**Spares** 

Teams find their own Spare. Only 1 Spare allowed per team. A Spare must play Lead. Should a Spare be required, Skips should use a Spare with the same rating or less than the absent player. A list of all members with their ratings will be supplied to the Skips. Spares can be any club member and do not have to be on the Spares list to be used. No Spare will be allowed in the game to determine the League winner.

If score is tied at the 12<sup>th</sup> end, an extra end will be played to determine a winner.

3 points for a win. 0 pints for a loss.

No dead ends. The jack will be reset to the 2 metre centre mark.

Tie breakers to determine rankings at the end of pool play will be total ends

won, then total shots for minus shots against.

There will be trial ends at the start of play. 2 rolls up and back.

The Laws of the Sport of Bowls, crystal mark 4<sup>th</sup> edition will apply except where

otherwise noted.

**Length of Game(s):** 12 ends. No time limit.

Umpire: No

Apparel: Team colours

**Food:** Bring your own refreshments

**Event Administrator:** Paul Mercer

**Event Organizer:** Paul Mercer and Doug Woollard

**Comments:** Maximum 16 teams. The last odd team may be dropped.

## **Game rescheduling**

Teams may reschedule a game during any week, but must play before the next scheduled game or the game will be forfeited by the team first declaring it is unable to play. Games can also be played in advance of the scheduled time by the mutual consent of the teams.

Tie break stats for 12 ends only will be used. If games are forfeited, cumulative tie break stats for these teams will be pro-rated at the pool or round robin conclusion.

Playoff organization if 2 pools are formed: Paired playoff brackets will be created with the higher ranked team in one pool playing the lower ranked team in the other pool. 2 games will determine League placements.

Games may be rescheduled due to other tournaments or severe weather.