

**EVENT NAME** Triples League**Date(s) of Play** First game - April 24 2026 and successive Fridays until July 3 2026**Event Time(s)** 9:30 am start Friday mornings
The League does not have scheduled games on May 15 or June 12.
These dates may be used to make up games canceled due to rain.**Eligibility:** All SLBC Club members - teams are self-selected (find your teammates)**Registration Dates:** **Opens:** April 5 - 8 am **Closes:** April 19 - 8 pm**How to Enter:** Enter via website: sidneylawnbowlingclub.com/register
Teams must be mixed gender. In addition, each team must have, at a minimum, one bowler who joined in 2025 or in 2024 as a novice. This player usually will play as lead.
We would prefer that any SLBC bowler on a triples team who is rated as a skip, not play in the lead position.
We will take up to 16 teams. If there is an odd number of teams, the last team registered will be dropped.

If any members interested in playing would prefer to be added to a team, please enter as an individual and all others can view on registration page to fill up teams. Individuals may join a team or act as a spare.

Format: Ties to be broken by extra end. Trial ends. two up and two back.
No dead ends, Jack placed at 2-meter mark
3 points for a win, 0 points for a loss
Random Draw for opponents. Two divisions may be used.
Vice and Skip may visit the head after their second bowl.
Play-off format, will be determined once the number of teams registered is known.
Placement in League standings decided by match points.

The Triples League will be using the Trueman/Buchholz tie break criteria.
The placement hierarchy is determined by:

- 1) Match points
- 2) The winner of head-to-head games between teams tied in match points.
- 3) Trueman/Buchholz
- 4) Ends Won
- 5) Differential

Length of Game(s): 12 ends

Umpire: No

Apparel: Team Colours

Food: Please bring your own snacks

Event Administrator/Organizer: Doug Woollard

Comments: **It is the games committee's expectation that all games are to be played by the registered teams unless an unusual circumstance arises. Skips will make every effort to arrange an alternative game time should an absence be known or arise. Make up games can be played anytime within the regular schedule. The event organizer is to be advised of any games where an alternative date cannot be found and approve the use of a spare.**

In the unlikely event that a team member is unable to play and the game cannot be rescheduled; and, a spare is required, teams will find their own spare. Spares must play as lead.

The schedule allows for 7 games followed by playoffs
Teams may reschedule a game during any week of the tournament. All make up games must be completed before the playoffs. If an alternative date cannot be found; and, a spare is not available; and, the game cannot be played, the game is forfeited by the team who originally was short a player.